Columbia Fish and Game Association Rules and Regulations www.columbiafishandgame.org

- 1. Members must always know and abide by the Constitution, Bylaws and rules.
- 2. Membership Any member whose dues are not paid by October 1 is not considered a current member and may not use the club facilities until dues are paid for the upcoming year. In other words, beginning on October 1st, any individual using the club facilities must be a current member. Gate key cards are deactivated on October 1st, members have a 90-day grace period from October 1st to December 31st to pay their dues and have their cards re-activated. After December 31st, you are no longer a member and will need to re-apply for membership. All applications require the signature of a sponsor.
- 3. Membership cards must always be readily accessible while on the club grounds.
- 4. Members only shall be admitted and are limited to one guest unless there is an organized public event. A member in good standing must always accompany their guest. This member shall be responsible for the behavior of their guest.
- 5. Parents/guardians shall always be responsible for the conduct of their children (under the age of 18) in and about the grounds, also for anything broken, damaged or destroyed. No unsupervised children are allowed on any range.
- 6. Any member of the club abusing club property shall be reported to the Board of Directors and dealt with accordingly.
- 7. Any member using profane language or committing acts that are unsportsmanlike may face disciplinary action.
- 8. All members should help in policing the grounds and clubhouse.
- Permission for groups to use the building or any other part of the grounds must be obtained from the Board of Directors and recorded on the club website calendar and the clubhouse bulletin board, showing dates and times.
- 10. Property of the CF&G Asso. shall not be removed from the grounds without permission from the Board of Directors.
- 11. Any problems with the buildings or other facilities such as broken windows, leaky roof, damaged or broken benches, tables, etc. should be reported to the Board of Directors.
- 12. Any person finding articles not belonging to them should place them in the small meeting room in the lost and found receptacle.
- 13. There shall be no hunting on club grounds at any time.
- 14. Club members may not use club facilities for personal financial gain.
- 15. Only members and special guests are invited to attend regular club meetings.
- 16. Your spouse, your children under the age of 18 and grandchildren under the age of 18 are not considered guests.

Three Primary Firearms Safety Rules

- 1. Always keep the muzzle pointed in a safe direction.
- 2. Keep your finger off the trigger until you are ready to shoot.
- 3. Keep the gun unloaded until you are ready to shoot.

General Rules for "ALL" Ranges

- 1. Eye and ear protection are required for any firearm shooting.
- 2. No one may be forward of the firing line when someone is shooting.
- 3. No one may handle a firearm when someone is in front of the firing line.
- 4. All shooting must be done behind the firing line.
- 5. Shooters must cease fire and unload when requested to do so by other members for the purpose of checking targets or a potential safety issue.
- 6. Empty chamber indicators must be placed in the action of any firearm when not shooting. (With the exception of muzzeloading guns.)
- 7. No glass bottles, cans or explosive targets.
- 8. No tracer or incendiary ammunition on any range.
- 9. No human likeness targets are allowed. IPSC, USPSA, and IDPA competition targets are allowed.
- 10. Firearms may be loaded with no more than 10 rounds.
- 11. All ranges close at 7 PM on meeting nights.
- 12. Shooting hours at all outdoor ranges are: 8:00 AM to official sunset, Monday Saturday and 10:00 AM to official sunset on Sunday.
- 13. A member is responsible for the actions of their guest.
- 14. No children (under 18) are permitted on any range except when directly supervised by their parent or guardian.
- 15. Ranges will be closed during maintenance and/or work parties.
- 16. Ranges will be closed during Board approved shoots.
- 17. No alcohol or drugs on any ranges.
- 18. No smoking on any firing line.

INDOOR RANGES

- 1. General Rules for "All" Ranges apply.
- 2. .22 caliber Standard Velocity ammo only. No high velocity, hyper velocity, or bird shot allowed.
- 3. Hearing protection is required by all personnel in room during firearm shooting.
- 4. No pistol shooting except during club sanctioned training events.
- 5. Rifles can only be loaded and arrows knocked while on the firing line.
- 6. Actions must be open and empty chamber indicators always inserted when not shooting.
- 7. No guests are permitted to shoot archery at the indoor range during September.
- 8. There shall be no indoor shooting when an event is scheduled.
- 9. When riflemen and archers want to use the indoor range, they must take turns.
- 10. Do not shoot rifles into archery targets.
- 11. No broadheads in regular archery targets.
- 12. Any member using the clubhouse is responsible for turning off all lights, closing and locking windows and doors, and general cleaning of the building.

SMALLBORE PLINKING RANGE

- 1. General Rules for "All" Ranges apply.
- 2. .22 Rimfire ammunition only. No hyper high velocity ammo.
- 3. Rifles and Pistols allowed.
- 4. Place targets on provided target frames, not on target stand posts.
- 5. No shooting at cans, bottles, or exploding targets.
- 6. Reset silhouette targets when finished.
- 7. Clean up and take your trash when finished.

OUTDOOR ARCHERY RANGES

- 1. General Rules for "All" Ranges apply.
- 2. No broadheads allowed except at the broadhead pit.
- 3. No one is permitted to wander aimlessly through course. Designated walking paths must be followed.
- 4. The archery ranges (indoor and outdoor) are closed to non-members during the month of September.
- 5. Clean up and take your trash when finished.

HANDGUN RANGE

- 1. General Rules for "All" Ranges apply.
- 2. No rifles are allowed on Handgun Range.
- 3. Rifle caliber handguns are only permitted on the designated position of the center range and may only be shot at paper targets. DO NOT shoot at steel targets with rifle caliber handguns due to safety concerns.
- 4. No human likeness targets are allowed. IPSC, USPSA, and IDPA competition targets are allowed.
- 5. Shooting from firing line only.
- 6. No "CROSS FIRING". Portable target standards must be placed directly in front of the appropriate back stop.
- 7. Place "Man Down Range" flag in holder when hanging targets on the middle range.
- 8. Shooters may use only one bench/table/standard and the corresponding target standard at a time when there is more than one party present at the range.
- 9. Clean up brass and take your trash when finished.

OUTDOOR RIFLE RANGE

- 1. General Rules for "All" Ranges apply.
- 2. No handguns are allowed on the rifle range.
- 3. Before going down range to change targets, activate the range safety lights. After returning to the firing line, verify that the range is clear and then deactivate the range safety lights.
- 4. No guests are permitted to use the range during the month of November.
- 5. Shooters may use only one bench/table/standard and the corresponding target standard at a time when there is more than one party present at the range
- 6. Shot shells may be shot only at the portable backstops on the right side of the range.

HAND TRAP RANGE

- 1. General Rules for "All" Ranges apply.
- 2. Hand Trap throwing on designated ranges only.
- 3. Hand trap range is closed when main trap range is open.
- 4. Clay targets only on all trap ranges.
- 5. Shot shells only, #6 or smaller shot.
- 6. Check trap operation before using and report any damage or malfunction to a club officer.
- 7. Clean up and take your trash when finished.